

CS 428  
CREATING AN  
ORGANIZATION  
(AND AN ORG  
CHART)

Winter 2019

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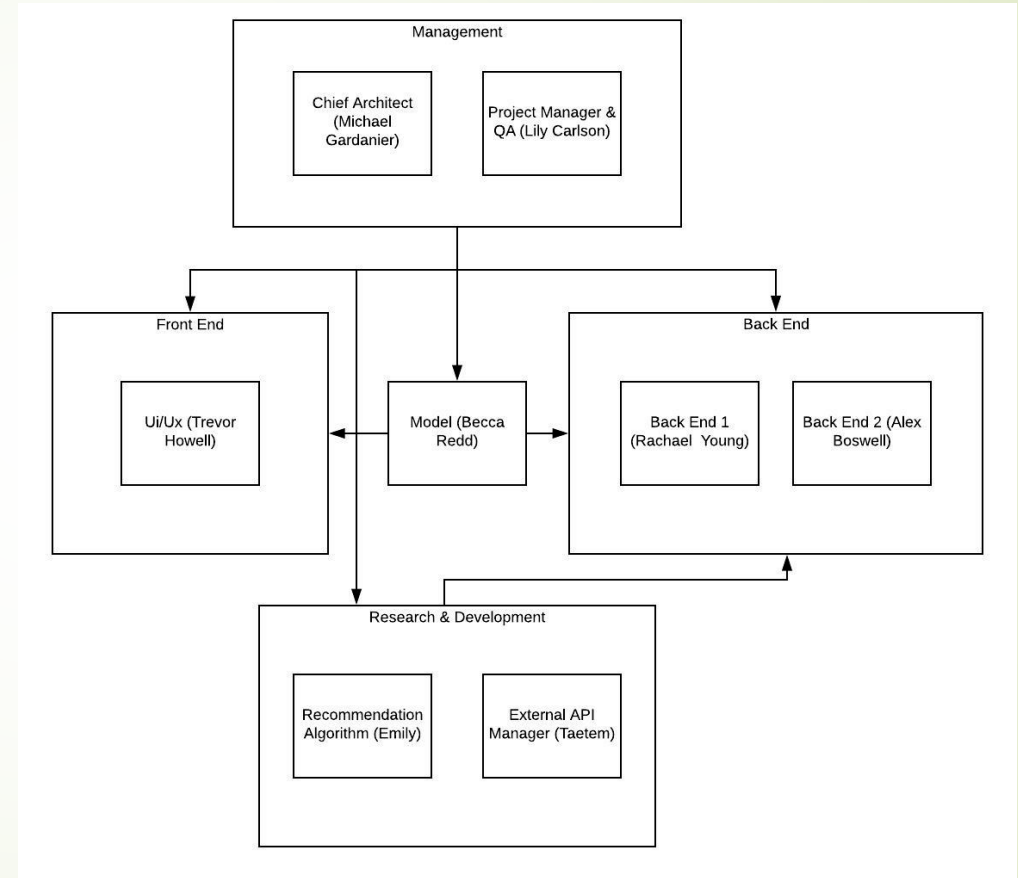
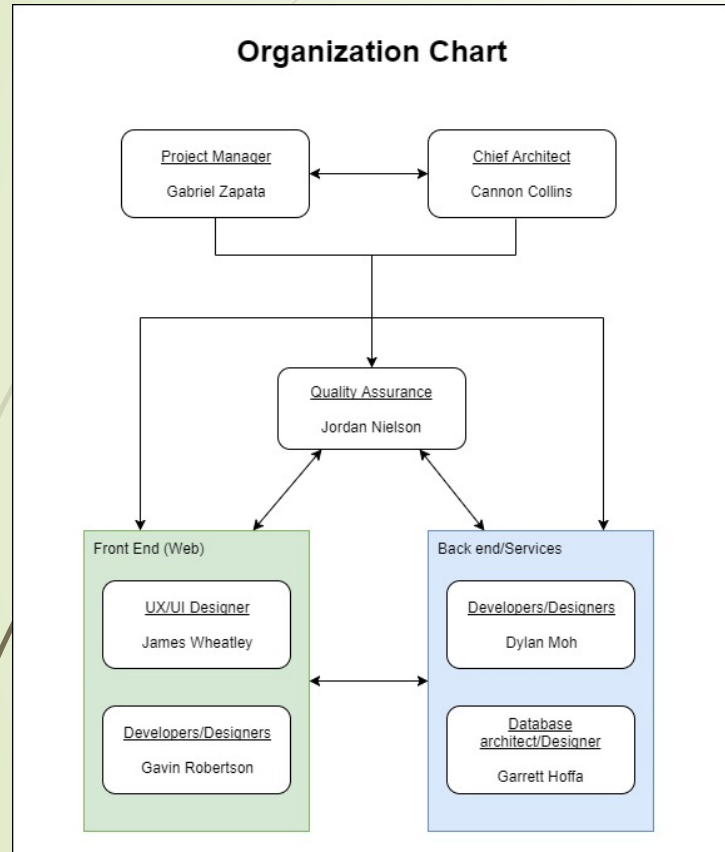
# Why have roles and titles at all?

- ▶ Ideal: frequently reorganize and (re)assign tasks to use the best people at any given moment
- ▶ Real: time wasted coming up to speed, loss of 'gained knowledge', undocumented tasks and issues falling into the cracks, uncertain authority/gatekeeping
- ▶ Also real (for formal organization): issues of prestige & ego, lack of talent/skill/interest in certain roles, misused authority
- ▶ You are welcome to take whatever approach you want, but be prepared to document and defend it

# Why have an organization chart?

- ▶ Appropriate division of labor
- ▶ Focus on individual talents and interests
- ▶ Make responsibility clear
- ▶ Establish lines of communications that reflect the target architecture (see "[Remember Conway's Law](#)")
- ▶ Align individual goals with team goals (see "[How to retain IT talent with goal alignment](#)")

# Examples



# Possible Roles/Titles

- ▶ Project manager (mandatory)
- ▶ Chief architect (mandatory)
- ▶ Designer/developer
- ▶ Quality assurance
- ▶ Librarian/configuration management
- ▶ UX/UI designer
- ▶ Tool builder
- ▶ Graphics/Sound/Music artists
- ▶ Technical writer
- ▶ Database architect/designer
- ▶ Sales/marketing/customer relations/support

# Define the following for each role/title:

- ▶ Deliverables responsible for
- ▶ Final approval/decision ("gatekeeper") authority
- ▶ Management/communication lines with other team members
- ▶ A description that's clear, even if the title is not (cf. "[Silicon Valley Job Title Generator](#)")
- ▶ Note: for smaller teams, a given person may have multiple roles, or a single role with multiple or expanded responsibilities
- ▶ NOTE: This is a mandatory document. You can embed the org chart in this document or make it separate.
- ▶ Example from a prior semester: <https://github.com/lily514/book-app-428/wiki/Organization-Chart-and-Role-Requirements>

# Challenges in organizing a team

- Deciding how you're going to decide
- Competition for 'prestige' jobs (project manager, chief architect)
- Available talents don't always match required positions
- Forgetting that you can reorganize and reassign during the project
- Not knowing what you need yet
- Not knowing what you don't know about your project yet (cf. Armour)

# Why a weekly status report?

- ▶ Reflects real-world practices
- ▶ Lets me and Shawn know in more detail what is going on in each project
- ▶ Increases intra-team transparency as to progress and effort
- ▶ Tracks history of project over time



# Mandatory standard form (Excel sheet)

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	
1	Project Name					Date					Project Manager				
2	Project Summary (including redirection)					Key Tasks			Progress	Status	Finish				
3									90%	On Track					
4									70%	Possible Delays					
5									43%	Delayed					
6									26%	Complete					
7									78%	On Track					
8									0%	Future Task					
9									0%	Future Task					
10									0%	Future Task					
11	Tasks Completed					Tasks Delayed			Tasks Planned						
12															
13															
14															
15															
16															
17	Team Members -- Billable Hours					Key Project Risks and Issues									
18	Name	Role/Task	Hours	Type	Risks or Issue Description										
19			0.0	Risk											
20			0.0												
21			0.0												
22			0.0	Issue											
23			0.0												
24															
25															
26															
27															
28	Total		0.0												

# Status Report Fields

- ▶ **Project Name, Date, Project Manager** – self-explanatory
- ▶ **Project Summary (including redirection)** – brief description of project; should reflect changes in direction, narrowing of scope, etc.
- ▶ **Key Tasks/Progress/Status/Finish** – list of current key tasks, % completion, whether it's on track, and estimated completion date
- ▶ **Tasks Completed** – tasks completed this past week
- ▶ **Tasks Delayed** – tasks put on hold for now and reasons why
- ▶ **Tasks Planned** – new tasks due to start this week
- ▶ **Team Members – Billable Hours** – time spent on project during the past week
- ▶ **Key Project Risks and Issues** – top 1 to 3 risks/issues that need to be handled

# Status Reporting

- ▶ Due every Saturday by midnight, starting this Saturday (02/02)
  - ▶ Template is available on CS 428 website (<http://cs428.cs.byu.edu/wp-content/uploads/2018/08/CS428-weekly-status-report.xlsx>)
- ▶ Determine who is responsible to submit the report
  - ▶ Typically the Project Manager, but can assign it to another team member
  - ▶ NOTE: each status report counts as 1% of every team member's overall grade, so you as a team want to assign *someone very reliable* to ensure these are filled out and posted on time.
- ▶ Recommendation: do billable hours on a Sat-Fri basis, so that team members aren't trying to finish up work on Saturday and then report their hours
  - ▶ Set a deadline for hours reporting as a team (e.g., by noon on Saturday)
  - ▶ No 'minimum' billable hours requirement, but it will be clear to everyone – your fellow team members as well as me – who is putting in time and who is not
  - ▶ Should any team member fail to report hours on time, the person putting together the report should put "N/R" ("Not reported") in the Hours column for that member, and that person will not get the 1% credit for the status report (though the others will).
- ▶ Post it on your team wiki; make sure that all of your team status reports can be easily viewed or downloaded

# Assignment: create & upload your team's org chart and roles/responsibilities doc

- ▶ Should be on your team's wiki in GitHub **by Saturday (2/2) at midnight**
  - ▶ Full credit requires:
    - ▶ Both the org chart and the roles/responsibilities doc (can be on a single project wiki page)
    - ▶ The org chart needs to show lines of communication and management (hint: **arrows**)
    - ▶ Roles/responsibilities document needs to contain the information listed a few slides back
- ▶ I will display each team's org chart and roles descriptions on Monday morning (2/4/18); someone from each team will have to explain the rational for that team's org chart (2-4 minutes)
- ▶ NOTE: First team status report also needs to be on your team's wiki **by Saturday (2/2) at midnight**