

Fall 2018
Bruce F. Webster

CS 428
THE MYTHICAL
MAN-MONTH
Chapters 4, 7, 11, 14

Ch 4: Aristocracy, democracy, and system design

- ◇ Brooks: conceptual integrity is *the* most important consideration in system design (I agree)
- ◇ Simplicity, straightforwardness, unity of design are necessary
- ◇ The design must proceed from one mind or a very small number of agreeing resonant minds
- ◇ The conceptual integrity of a system determines its ease of use
- ◇ A consistent architecture enhances the creative style of implementers
- ◇ A well-thought-out architecture increases the robustness and adaptability of the resulting software system
- ◇ Your observations/experience?

Ch 7: Why Did the Tower of Babel Fail?

- ◇ What they did have:
 - ◇ A clear mission
 - ◇ Manpower
 - ◇ Materials
 - ◇ Time
 - ◇ Technology
- ◇ What they lacked?
 - ◇ Communication
 - ◇ And, as a consequence, organization
- ◇ Your observations/experience?

Ch 7: continued

- ◇ Project workbook: replaced today by online organization (e.g., your project wiki/repo)
- ◇ Communication challenge: with n workers on a project, there are $(n^2-n)/2$ possible interfaces and 2^n possible sets of workers
- ◇ Solution: Division of labor / specialization of function
- ◇ Key: project manager and chief architect need to be different people
 - ◇ Their priorities conflict
 - ◇ Chief architect will tend to be overly optimistic

Ch 11: Plan to throw one away

- ◇ As with “second system effect”, Brooks feels his comments here are superseded by use of iterative/incremental software development
- ◇ Still, far too often, “pilot” or “prototype” systems are forced to evolve into production systems
- ◇ Only after your first cut do you often see how you should have done it in the first place
- ◇ What has been your observation/experience?

Ch 11: Continued

- ◇ Plan the organization for change
 - ◇ Still a very real issue: lack of technical advancement track in most organizations
 - ◇ Instead, developers are pushed into management if they want to be promoted
- ◇ Two steps forward and one step back
 - ◇ Most ‘maintenance’ work involved adding new features
 - ◇ Introduces software entropy (or, if you prefer, software rot)
 - ◇ Production systems that are modified become less stable/reliable over time
 - ◇ “Less effort is spent on fixing original design flaws; more is spent on fixing flaws introduced by earlier fixes”
- ◇ Your observations/experience?

Chapter 14: Hatching a Catastrophe

- ◇ “How does a project get to be a year late? One day at a time.”
- ◇ Milestones must be concrete, specific, measurable events
 - ◇ The myth of the “Oh, we’re about XX% done” statement
 - ◇ 90/90 rule: 90% of the project takes the first 90% of the schedule; the remaining 10% of the project takes the other 90% of the schedule.
- ◇ The “three weeks before deadline” rule:
 - ◇ “*Underestimates* [of project schedule] do not change significantly during the activity until about three weeks before the scheduled completion.”
- ◇ Need for a critical-path schedule (e.g., PERT) to show the critical path
- ◇ Observations?

CH 14: Continued

- ◇ Not being willing to pass bad news uphill
 - ◇ Webster: [The Thermocline of Truth](#) (2008)
- ◇ Not knowing the news is bad
 - ◇ Webster: [Lies, Damned Lines, and Metrics](#) (parts I through III) (2008)
 - ◇ Project progress metrics need to be objective, repeatable, and informative
 - ◇ Weinberg's Law of Metrics: That which gets measured gets fudged.
 - ◇ The Metric Law of Least Resistance: "The more human effort required to calculate a metric, the less often (and less accurately) it will be calculated, until it is abandoned or ignored altogether."
- ◇ Thoughts and observations?

Assignments for next class (10/1)

- ◇ By midnight on Saturday (9/29)
 - ◇ Watch one podcast w/associated reading (if any)
 - ◇ Create and post on team wiki org chart and roles/responsibilities
 - ◇ Submit first team status report, with billable hours
 - ◇ Email to me (bwebster@bfwa.com) and Tanner (tanneryorgason@gmail.com)
- ◇ By start of next class period (10/1):
 - ◇ Read *The Mythical Man-Month*, chapters 16-19
 - ◇ Webster #1 (if you haven't already) and Webster #2 (both online)